Super Nintendo Entertainment System

PRODUCT · CYBER DESK

Compiled by machine from news coverage; not reviewed analysis. A snapshot taken on 23 Nov 2026. Numbers in brackets point to the Sources list at the end. The live page: https://morningstarsecurity.com/wiki/super-nintendo-entertainment-system

FACTS

- **Category:** gaming console (low confidence, 1 independent source) [1]

ENTRY

Super Nintendo Entertainment System is a product mentioned in the news MorningStar covers.

Drawn from 3 news sources; the facts and relationships below show where each detail comes from.

CONNECTIONS

Links to other wiki entries, from the wiki's graph. This file gives no source for them: treat them as leads, not findings.

- **Developed by:** Nintendo
- **Parts:** Minecraft

OFTEN MENTIONED TOGETHER

Entries that turn up in the same stories. This is not a stated relationship. Nintendo 64, Japan, Super FX, Star Fox

ABOUT MORNINGSTAR SECURITY

MorningStar Security is a security news reader and community, started in 2009 and relaunched in 2026. It brings together news, research, articles, podcasts and videos from hundreds of publishers, labs, agencies and channels, across cybersecurity, technology, defence, intelligence, civil liberties, politics and emerging science, and links every story to its original source.

Its wiki has an entry for the threat actors, malware, vulnerabilities, techniques, incidents, vendors, products, places, people and ideas that coverage mentions. Each entry is compiled by machine from the stories the site indexes. Every fact is tied to the story it came from, and its confidence is capped by how many independent publishers report it: aggregators do not count, and two feeds from one publisher count

once. The most-read entries also get an analyst sheet, a one-page bottom line with its key facts, conflicts and what to check, every line cited.

Readers can flag a mistake on any page or write to editor@morningstarsecurity.com.

- This entry, live: https://morningstarsecurity.com/wiki/super-nintendo-entertainment-system
- More products: https://morningstarsecurity.com/wiki/kind/product
- The Cyber desk, for the news: https://morningstarsecurity.com/desk/cyber
- The whole wiki: https://morningstarsecurity.com/wiki
- About MorningStar Security: https://morningstarsecurity.com/about
- How the site is made: https://morningstarsecurity.com/editorial
- The newsletter: https://morningstarsecurity.com/newsletter

SOURCES

1. Building a wireless network adapter for the Super Nintendo · Hackaday · 23 Nov 2026 · https://hackaday.com/2026/11/23/building-a-wireless-network-adapter-for-the-super-nintendo/

Not cited above. Other coverage that mentions Super Nintendo Entertainment System, for context only:

2. Sega Dreamcast Plays Nintendo 64 Cartridges · Hackaday · 19 Nov 2026 · https://hackaday.com/2026/11/18/sega-dreamcast-plays-nintendo-64-cartridges/ 3. Using the SNES Super FX Chip to Run Super Mario 64 · Hackaday · 28 Sep 2026 · https://hackaday.com/2026/09/28/using-the-snes-super-fx-chip-to-run-super-mario-64/ 4. The Effect of CRTs on Pixel Art (2024) · Hacker News (YC) · 19 Sep 2026 · https://datagubbe.se/crt/ 5. Hand-Coded ASM Powers Homebrew SNES Game · Hackaday · 11 Sep 2026 · https://hackaday.com/2026/09/11/hand-coded-asm-powers-homebrew-snes-game/ 6. Giving the NES an Optical Data Storage Add-On · Hackaday · 30 Aug 2026 · https://hackaday.com/2026/08/30/giving-the-nes-an-optical-data-storage-add-on/ 7. A Perfect SimCity · Lobsters · 28 Aug 2026 · https://www.jeffquast.com/post/a-perfect-simcity/ 8. Using the Basic SNES Hardware to Play Minecraft · Hackaday · 23 Aug 2026 · https://hackaday.com/2026/08/23/using-the-basic-snes-hardware-to-play-minecraft/

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